YAIT

COLLABORATORS

	TITLE : YAIT		
ACTION	NAME	DATE	SIGNATURE
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

YAIT

1.1 YAIT

Table of Contents

If you have AmigaDOS 2.0 or 2.1, you will have to scroll to the right in

order to read the text. AmigaGuide for these versions of AmigaDOS is unable

to wordwrap the text.

Für alle deutschsprachigen Benutzer: Ich weiß, daß es eine Menge Leute gibt, die mit dem Englischen nicht gut

zurechtkommen. Diese bitte ich hiermit für meine unendliche Faulheit um Entschuldigung. Leider läßt es aber auch meine

knapp bemessene Freizeit derzeit nicht zu, mich um eine deutsche Übersetzung zu kümmern. Wenn diese jemand übernehmen

möchte, ist ihm mein ewiger Dank sicher (die Wartung des deutschen Guide würde ich dann auch selbst übernehmen...). Daß

ich bisher kein Lokalisierung vornehmen konnte, liegt hauptsächlich darin begründet, daß es mir an den Autodocs mangelt,

die mir leider nur für die 2.x vorliegen :(. Ich hoffe, dies bald nachholen zu können. Ich denke aber, daß selbst die

des Englischen nicht mächtigen problemlos mit dem Programm umgehen können sollten, da keine besonderen Termini

vorkommen, die nicht allgemein bekannt sind.

Trotzdem nochmal: TSCHULDIGUNG ;)

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well... this was in the original guide I abused for my purposes... sounds a bit strange ;)

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well.. all a matter of money. But who would pay for that crap?

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1.6   Support/Updates

Support/Updates

- Updates will be available via Aminet®

- Support will be available via the authors email address

1.7 Author

Author

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1.8 Description

Description

YAIT (Yet Another Icon Tool) does operations on icons. wow.

YAIT replaces iconimages, -tooltypes, -stacks and so on.

YAIT does this to a user-defined group of icons.

You should really read the USAGE.

YAIT uses MUI

1.9 Requirements

Requirements

- MUI >= 3.x

1.10 usage

Usage

Ok guyz. This might get a bit complicate for the first time.

YAIT consists of two main pages.

1. the replace-page, in which you can discribe what the icons should look like that have to be replaced

and how the ones should look like to replace with.

- directory to search icons for:

Well. That one should speak for itself.

- pattern to match filenames:

This too :-). If checked the file(pattern) is used. If not, #?.info will be the pattern to match iconfiles.

- default icon to replace with:

The icon-image in this iconfile will be used to replace the ones in the found icons.

All data which is found in the icons gadget-structure will be replaced (depth, select-type ...).

If not checked, the systems default icon for the specified icontype will be used.

- icon to match found icons with:

If given (and checked) the images (!) in this iconfile will be used to match the found icons.

- icontype to replace:

This cycle-gadget contains the icontypes. YAIT can only handle one icontype each time,

so you have to specify the correct icontype.

- mode:

- replace:

If checked image-replacements are done, else the matching-data will be used only for handling the tooltypes.

- deep:

If checked, all actions will be done recursivly to all subdirectories of the search directory.

You may drop icons onto the string gadgets (except the match-filename). In case you drop an icon onto the match- or

default icon, the type of the dropped icon will set in the icontype-cyclegadget.

2. Tooltypes page

On this page you can manipulate the default tool, stack and tooltypes of an icon.

- default tool:

if checked the contents of this string-gad will replace the one in the icons.

- stack:

if checked the contents of this integer-gad will replace... erm... you know...

- tooltypes:

- usage:

this cycle-gad will set the mode tooltypes will be handled.

At this moment only this modes are implemented:

- do not touch:

nothing will happen.

- replace with listed:

the listed tooltypes will replace ALL in the icons.

- add listed

adds listed tooltypes to the icons.

- disable all:

disables all tooltypes in icons, which are not already disabled.

- enable all:

enables all tooltypes in icons, which are not already enabled.

- kill all:

all tooltypes in the icons will be killed !

You may drag an icon onto the listview. The tooltypes of this icon will replace or added to the tooltypes in the listview.

At that moment no ToolTypes (for YAIT! ;) or cli-arguments are supported.

1.11   Installation

Installation

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well... I think, copying 'YAIT' and it's icon to any place should be enough :)

1.12   History

History

08.10.1996 - (v1.0) first release on Aminet

29.10.1996 - (v2.0) added MUI-Gui. official

01.11.1996 - (v2.1) very good mr.bednarek. you fool included the wrong executable! (unofficial)

16.11.1996 - (v2.2) added some nice features like the tooltype-page (unofficial)

17.11. -

23.11.96 (v2.5) This is the very-first-public-release-of-the-ready-to-use-and-now-renamed-to-YAIT-version.

Riffer suggested the name 'Yet Another Icon Tool'. I think this matches this thingie

very good.

Added some more intelligence to the drop-feature. Slashes are now cut off if you

drop a drawer-icon (resulted in 'path/', now "path" and 'disk.info' is added, if you drop a disk-icon

(resulted in 'xyzdisk:", now "xyzdisk:disk.info". You can also drop non-drawer icons on the

searchdir-gadget. The path of the dropped icon will be extracted.

1.13   Todo

Todo

- YAIT showing the images of the two icons (match&def) should be nice...

- multiselection in tooltypes-listview would also be very nice.

- some kind of preferences are needed.

1.14   Known problems

Known problems

- hm... I think the only problem here is me having less time and even less knowledge...

1.15   Acknowledgments

Stefan Stuntz : for the Magic User Interface

Kai Hofmann : for the original documentation from which this guide was created

Riffer : for the genius thought of calling this YAIT

1.16 MUI

This application uses

MUI - MagicUserInterface

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MUI is a system to generate and maintain graphical user interfaces. With

the aid of a preferences program, the user of an application has the

ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing

lots of examples and more information about registration please look for

a file called "muiXXusr.lha" (XX means the latest version number) on

your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US$ 20.-

to

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GERMANY

Support and online registration is available at

http://www.sasg.com/

1.17 Index